

Addiction & Mental Health

60 - 120 minutes (approx.)

Overview: 5.2

Choose 10 images, which you associate with gambling addiction, health issues and social problems. Use them to help you illustrate a pamphlet or another document, which alerts young people to the dangers of addiction and other health issues.

Learning Objectives: Introducing Gambling Addiction & Mental Health issues through images

- To understand what we mean by health issues and social problems.
- To learn about the dangers of gambling addiction.
- To understand the link between gambling addiction and mental health issues.
- To understand how to convey public health information in an appropriate way.

Learning Outcomes

1. I can find images to represent 'gambling addiction'.
2. I can discuss the connection between gambling addiction and mental health issues.
3. I can describe some key mental health issues and social problems connected to gambling addiction.
4. I can convey the key issues surrounding gambling addiction in a pamphlet or other appropriate document.

Resources

1. Power-point presentation on 'Addiction & Mental Health'.
2. Infographic on 'Addiction & Mental Health'.
3. Downloadable information sheets with facts and figures.
4. 'Gambling Addiction' guidance notes and downloadable support materials.

Addiction & Mental Health

Starter

(10 minutes)

What is the link between gambling addiction and health and social issues?

As a group, discuss the main potential health issues and social problems connected to gambling addiction. What are the major forms of gambling? Are some more addictive than others? Try to focus on a wide range of gambling; from playing the National Lottery to visiting a casino. Record your findings in an appropriate way.

Main Activity

(40 minutes+)

Make a pamphlet or document to highlight the health issues associated with gambling addiction.

In pairs or groups, use the internet or other appropriate to find up to 10 images associated with gambling addiction. Label these in an appropriate way. Structure your images to create a coherent leaflet which alerts people to the health issues and social problems linked to problem gambling. Give your leaflet a suitable title. You might focus on lots of different types of gambling but you should ensure that you achieve a balance within your images in order to convey both mental health issues and social issues. You may also wish to use graphs, bar charts or infographics to help you represent your key message or messages.

Findings from the discussion should be recorded in an appropriate format and shared. Students can use the skills sheet for 'Learning & Sharing' as appropriate. Students should use the appropriate skills sheet and complete the preparation and review sections to support this activity fully.

Plenary

(10 minutes)

What have we learned?

Within your cohort, decide on the leaflet that is most effective in communicating key messages about problem gambling and associated social and mental health issues. Discuss ways of sharing this leaflet with a wider audience.

Extension Task

Find a way of making a more expansive booklet about gambling addiction, social and mental health issues, based on your leaflet.